

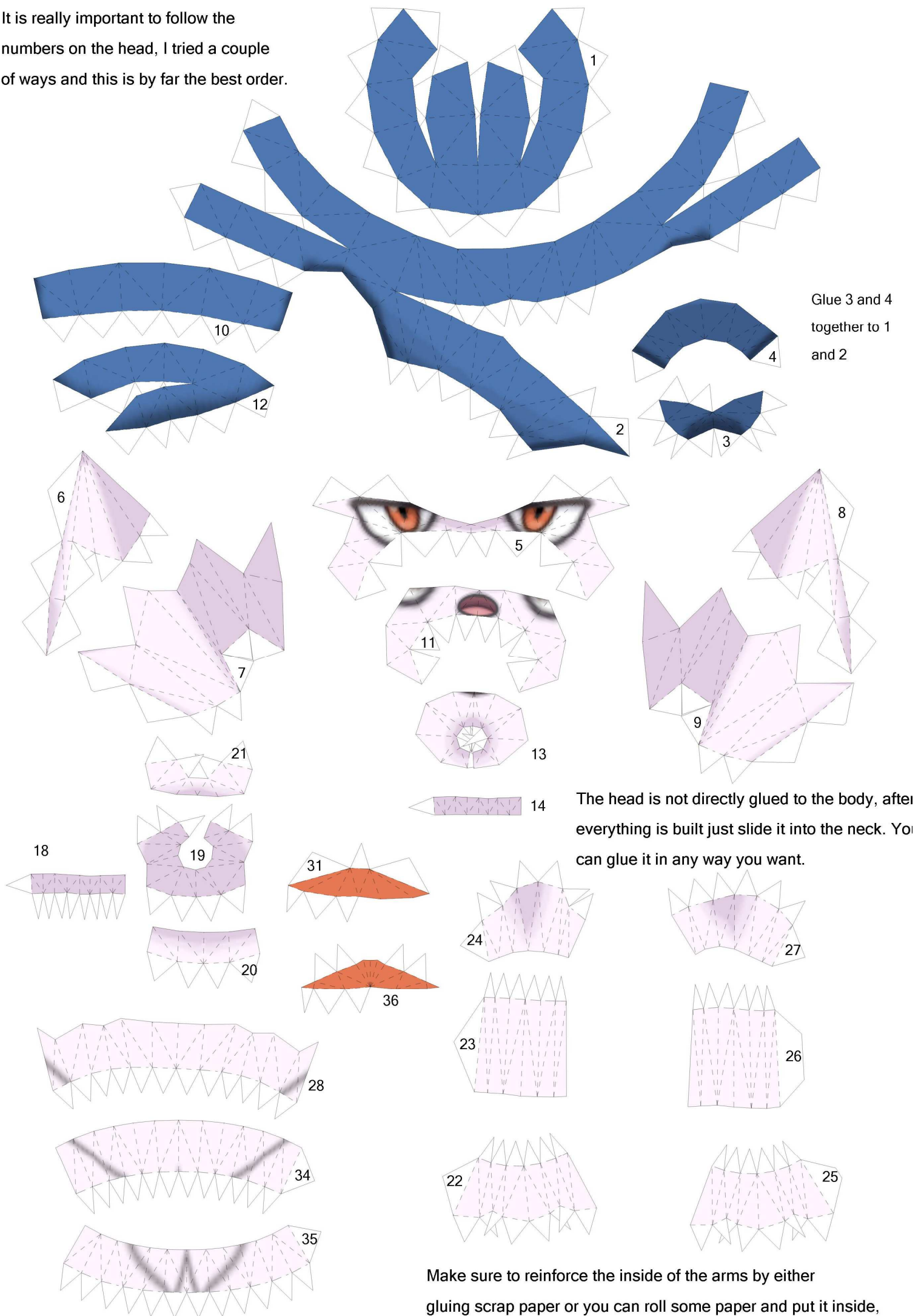


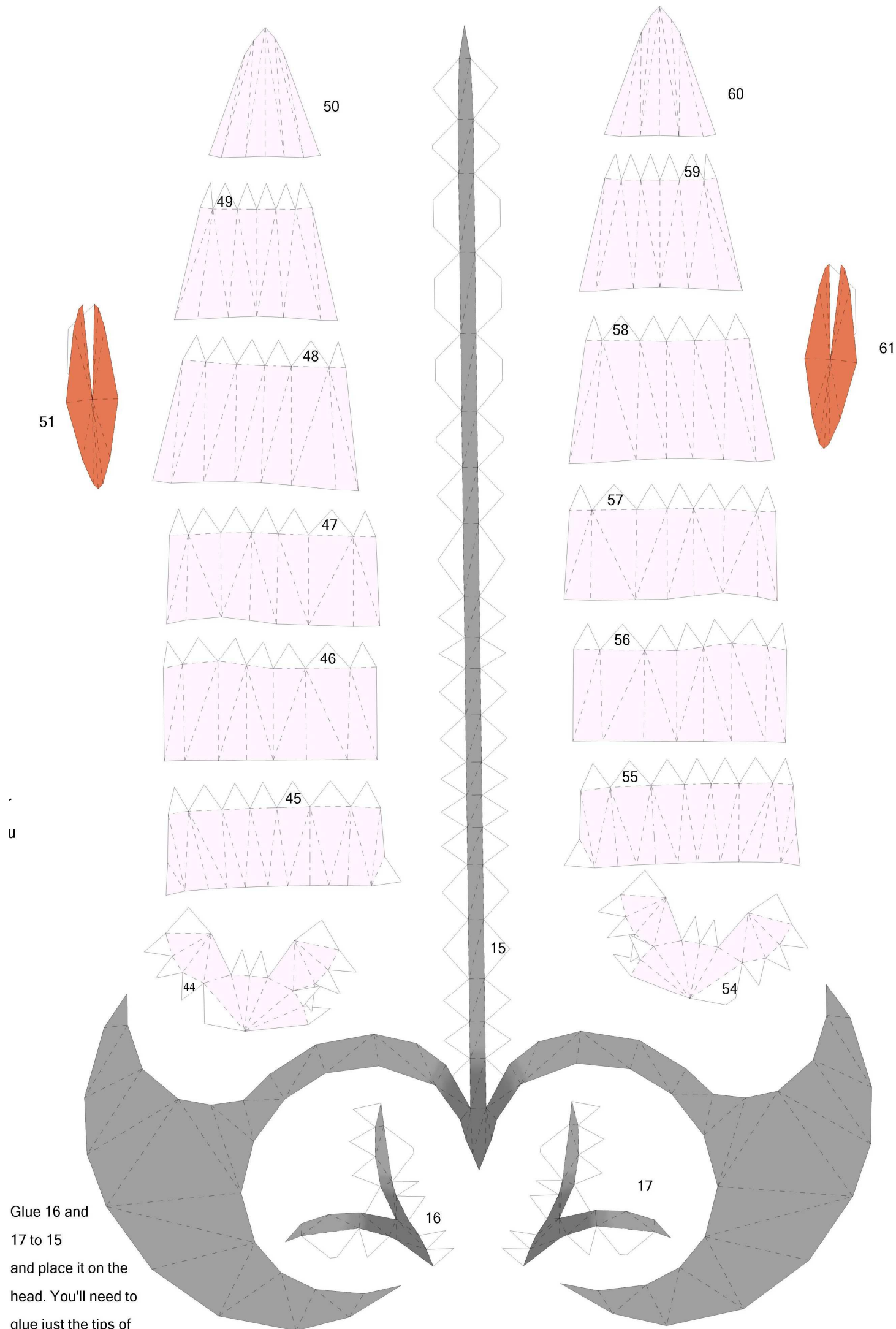
Mega Gallade

By LuIS

PaperPokés
www.pokemonpapercraft.net

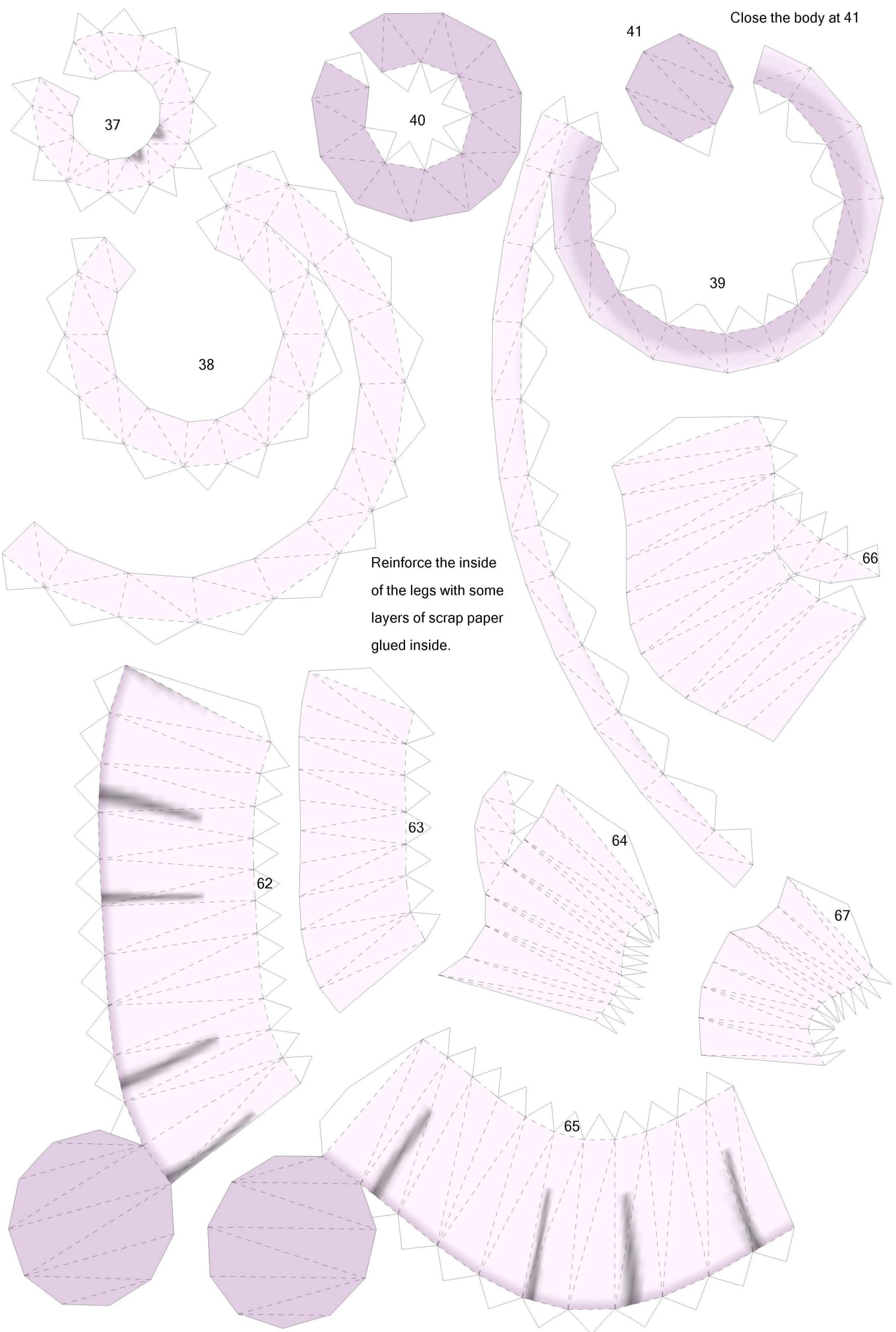
It is really important to follow the numbers on the head, I tried a couple of ways and this is by far the best order.

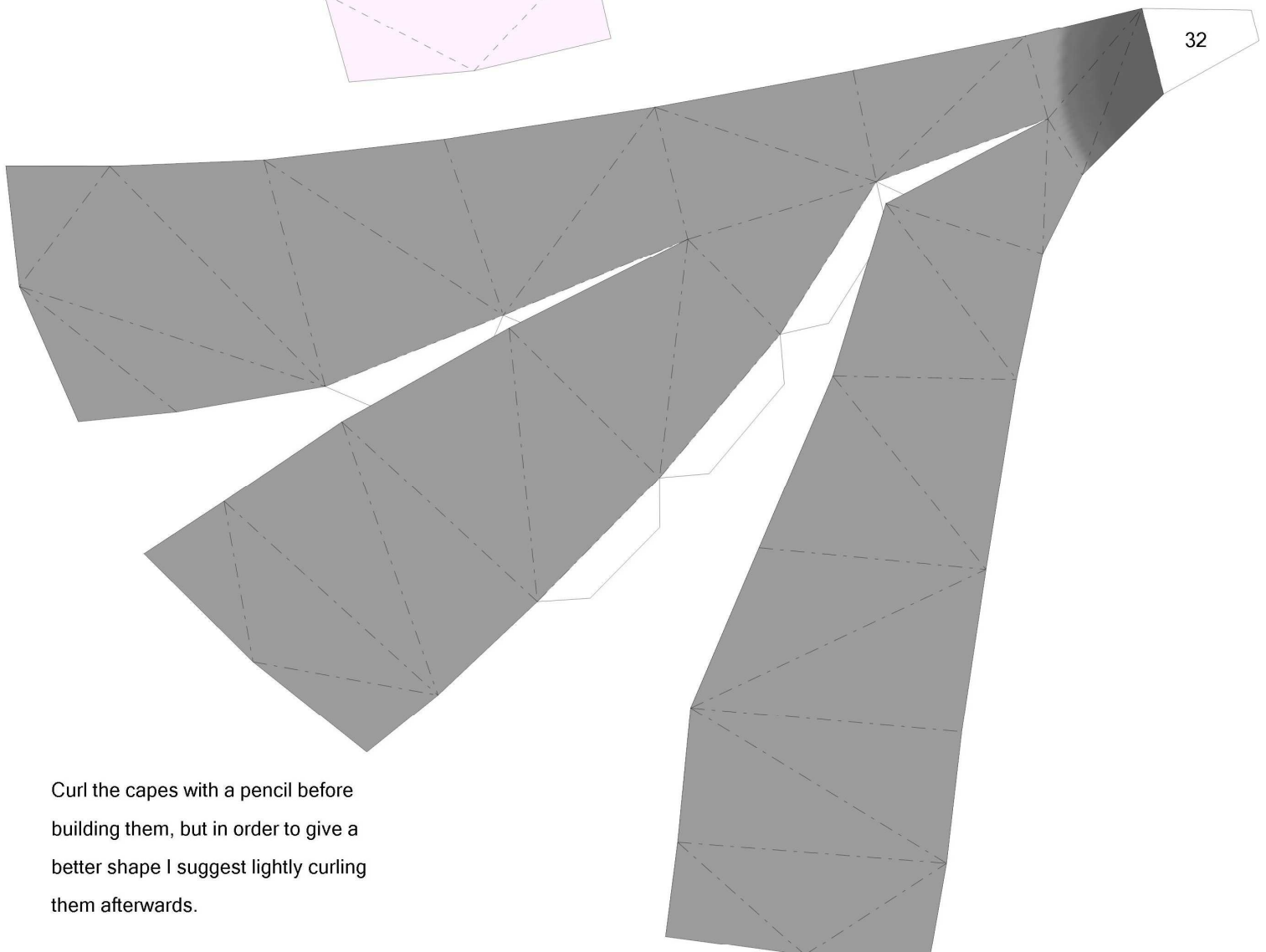
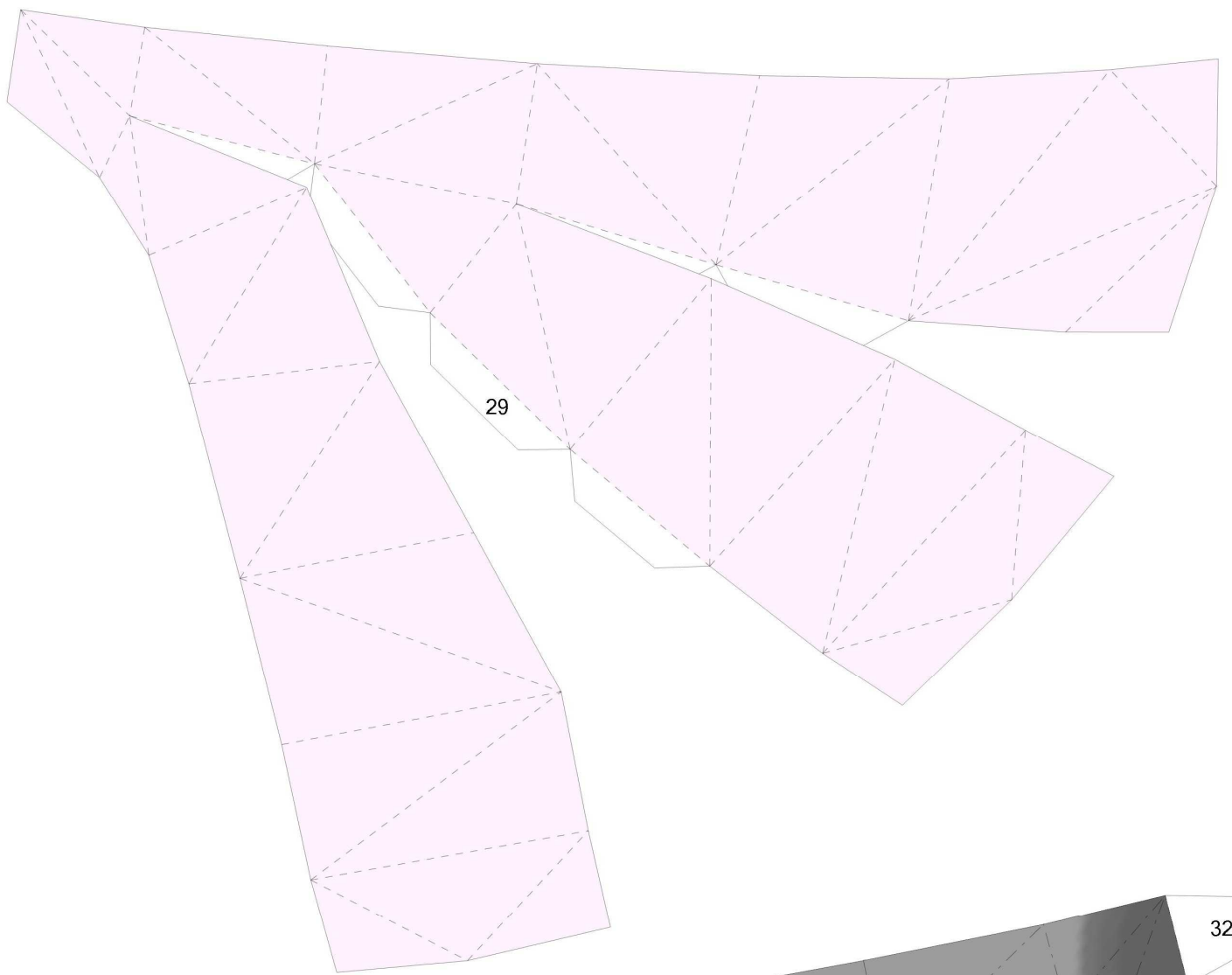




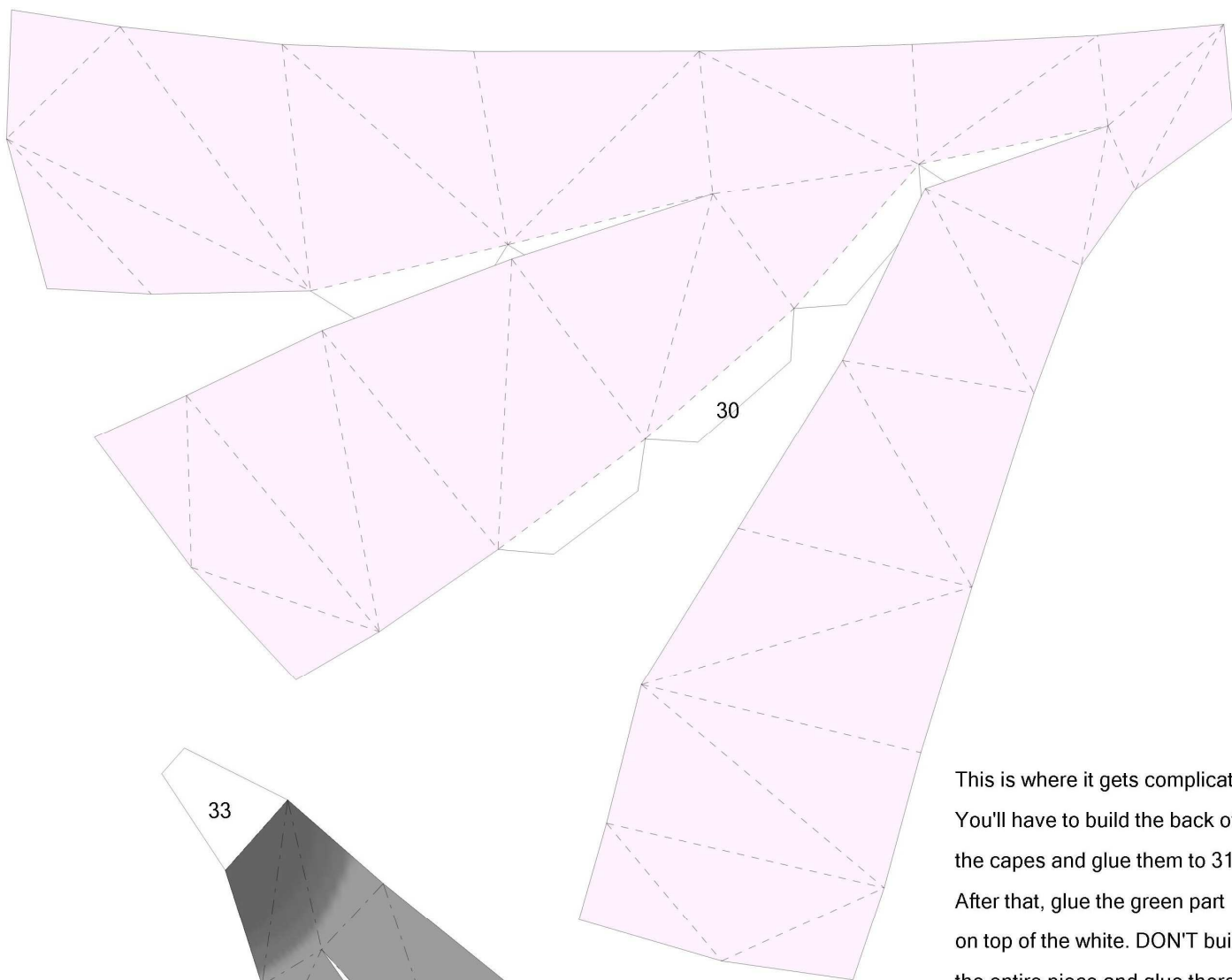
Glue 16 and 17 to 15 and place it on the head. You'll need to glue just the tips of 15 and the tabs of 16 and 17

Close the body at 41

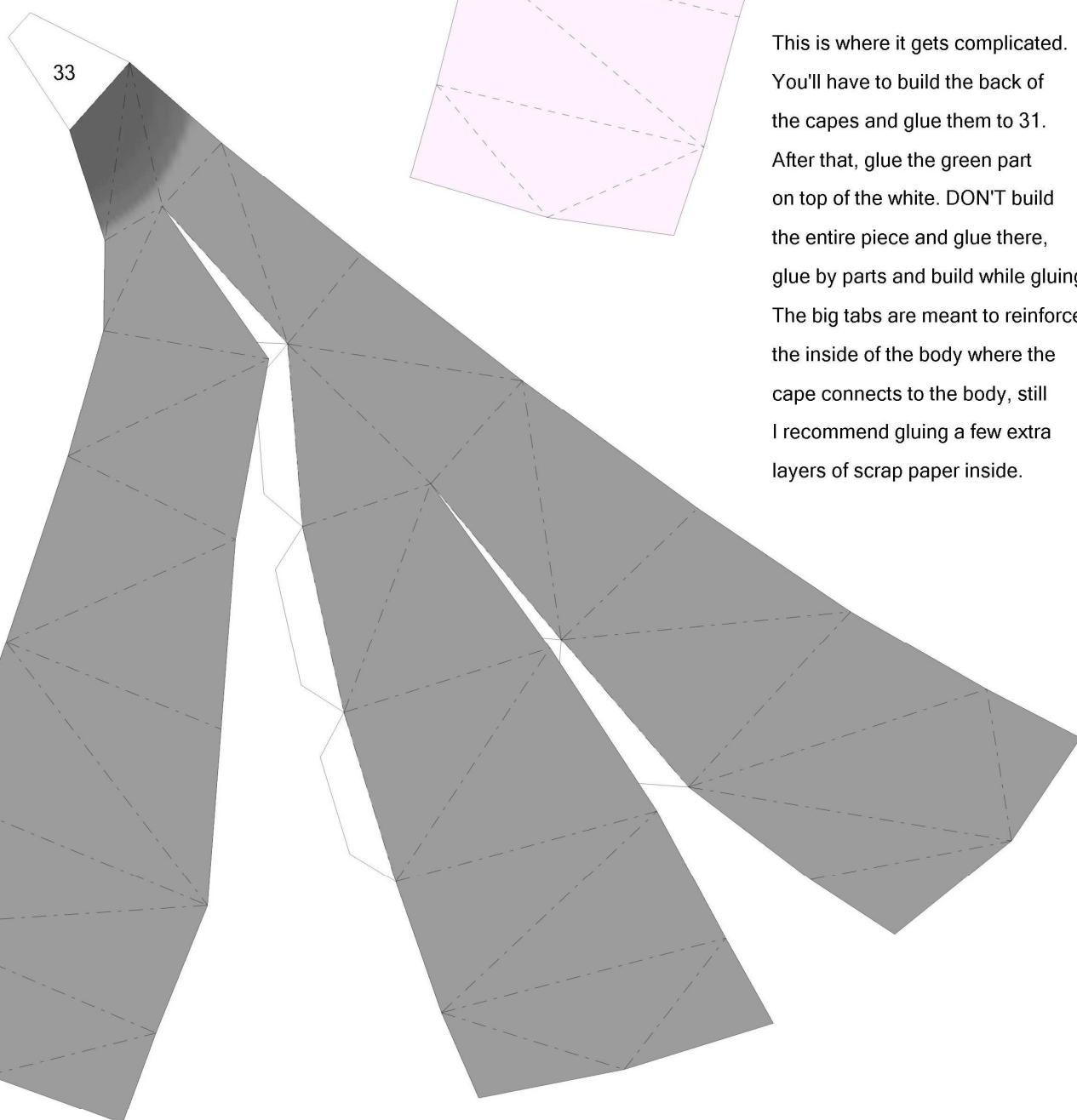




Curl the capes with a pencil before building them, but in order to give a better shape I suggest lightly curling them afterwards.



30

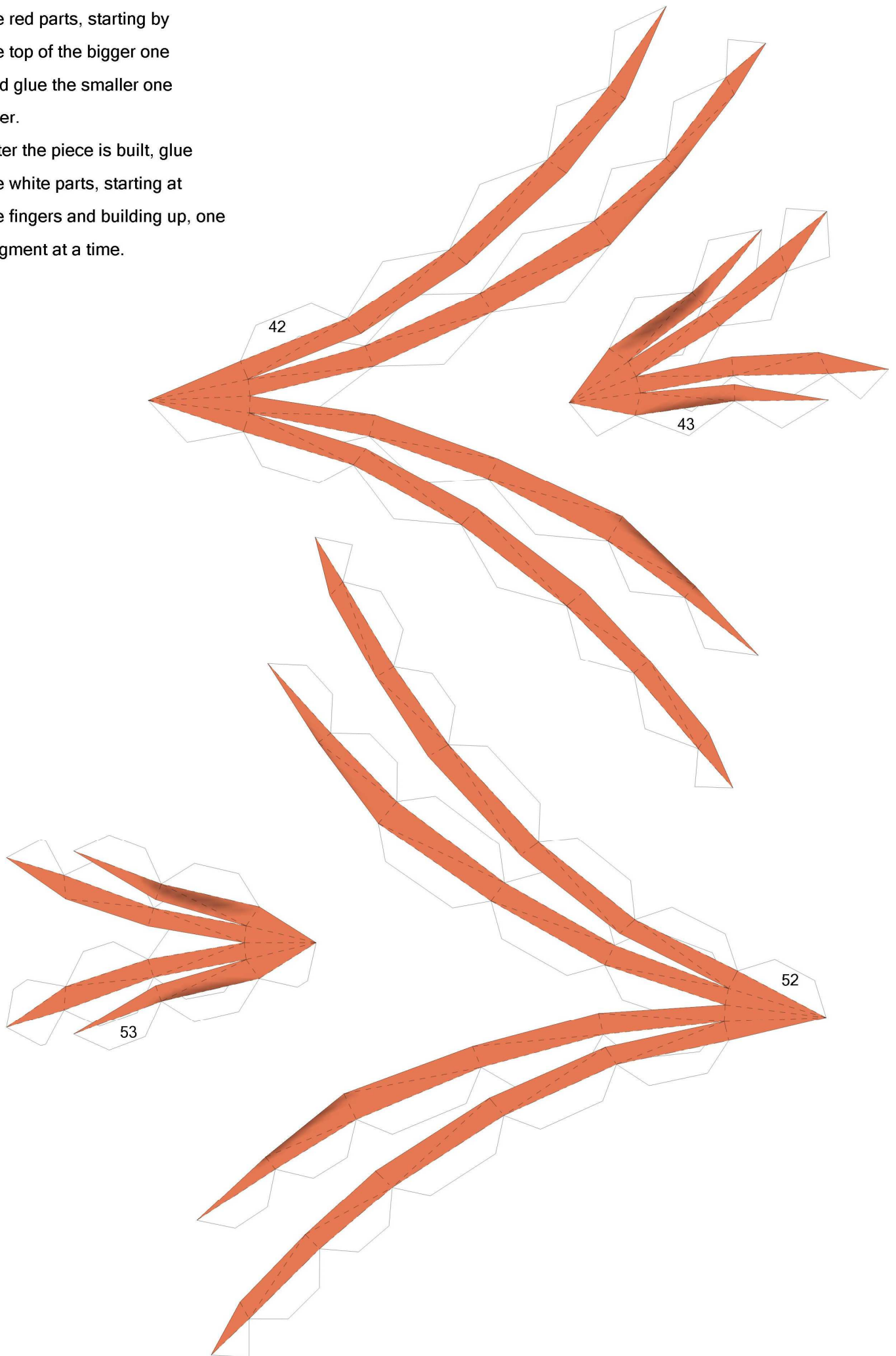


33

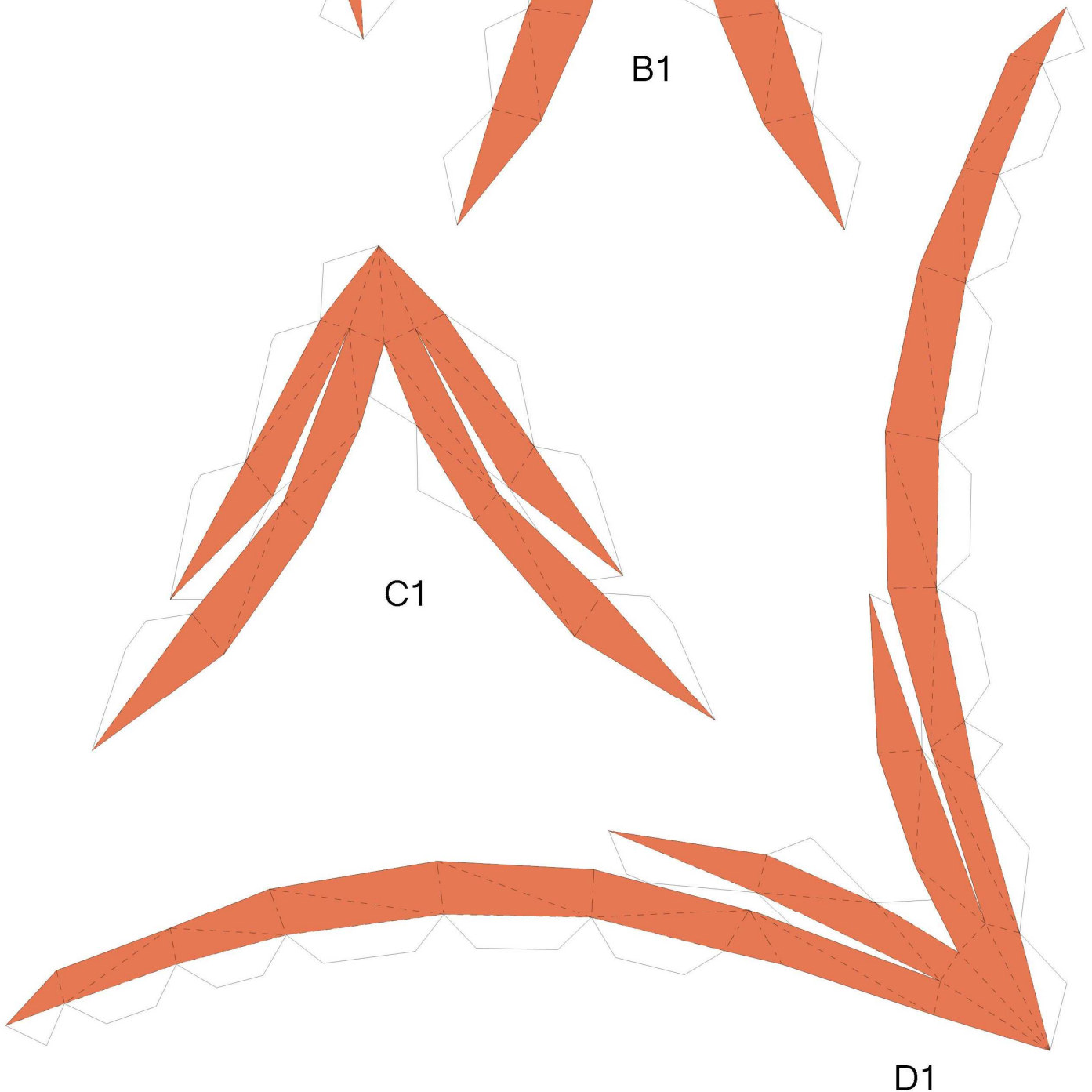
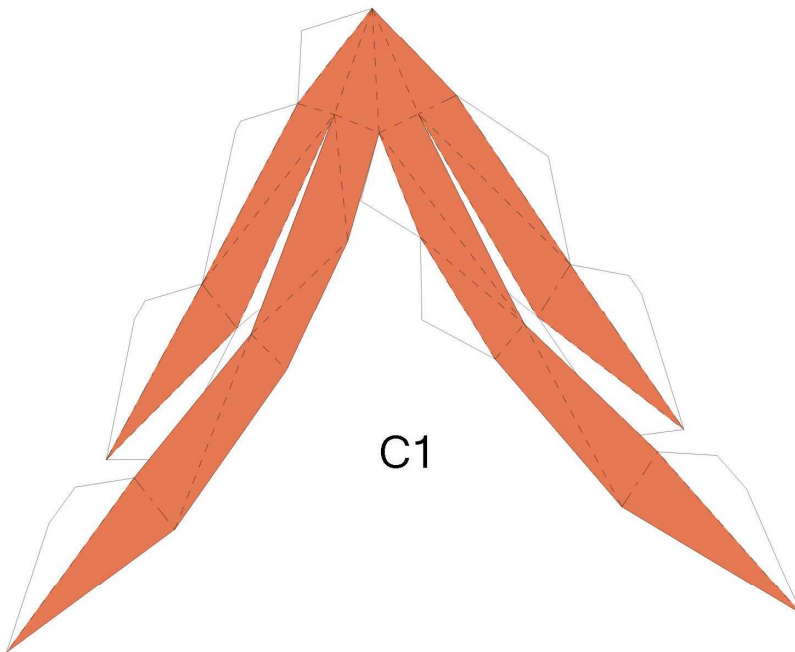
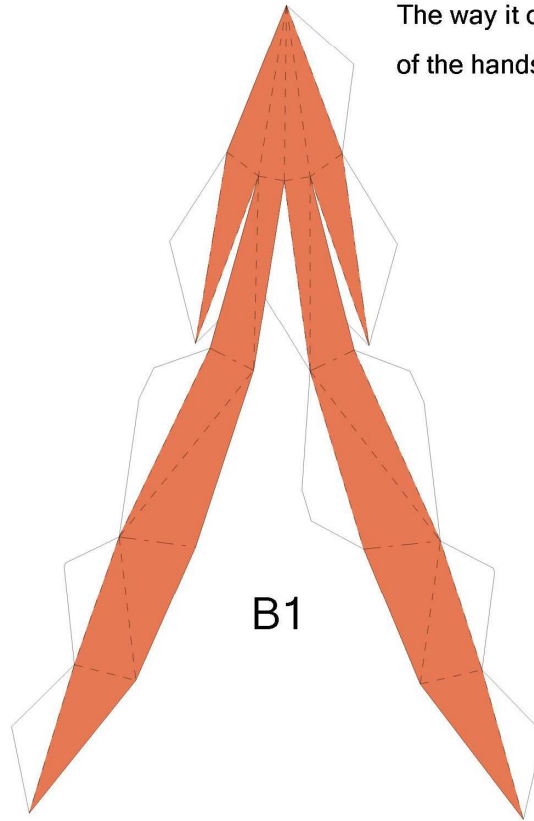
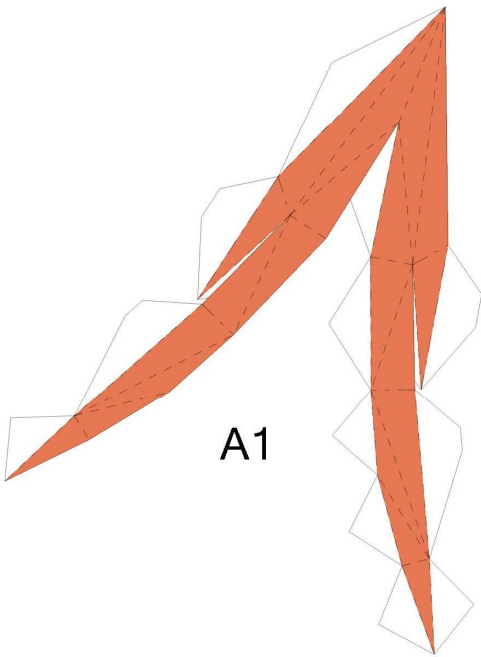
This is where it gets complicated. You'll have to build the back of the capes and glue them to 31. After that, glue the green part on top of the white. DON'T build the entire piece and glue there, glue by parts and build while gluing. The big tabs are meant to reinforce the inside of the body where the cape connects to the body, still I recommend gluing a few extra layers of scrap paper inside.

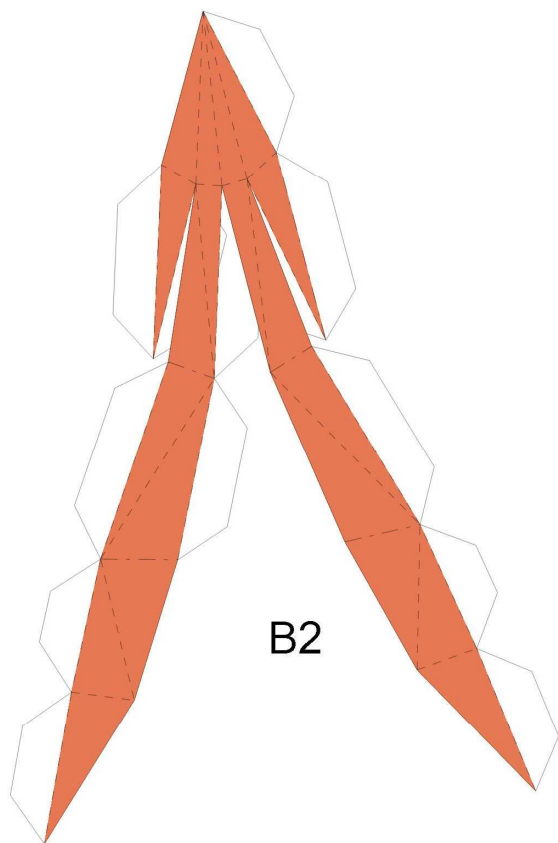
For the hands, build first the red parts, starting by the top of the bigger one and glue the smaller one after.

After the piece is built, glue the white parts, starting at the fingers and building up, one segment at a time.

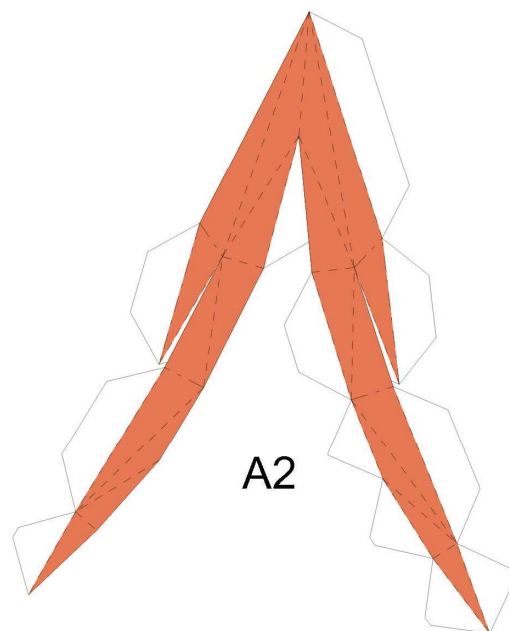


For the bigger ones, I preferred building from the smaller to the biggest. Build this part by building the As, build the Bs and glue them build to the As, and so on. The way it connects to the white parts of the hands is the same.

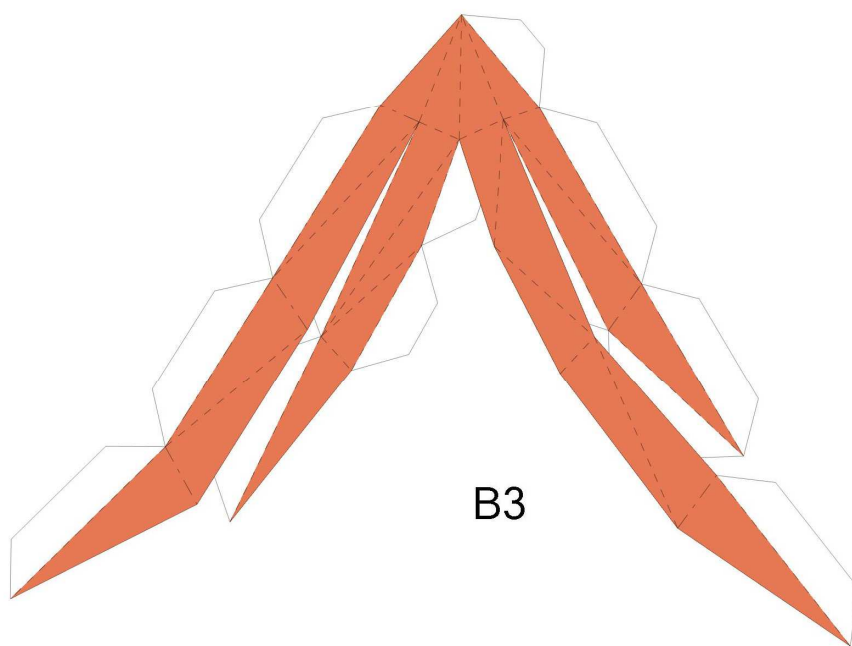




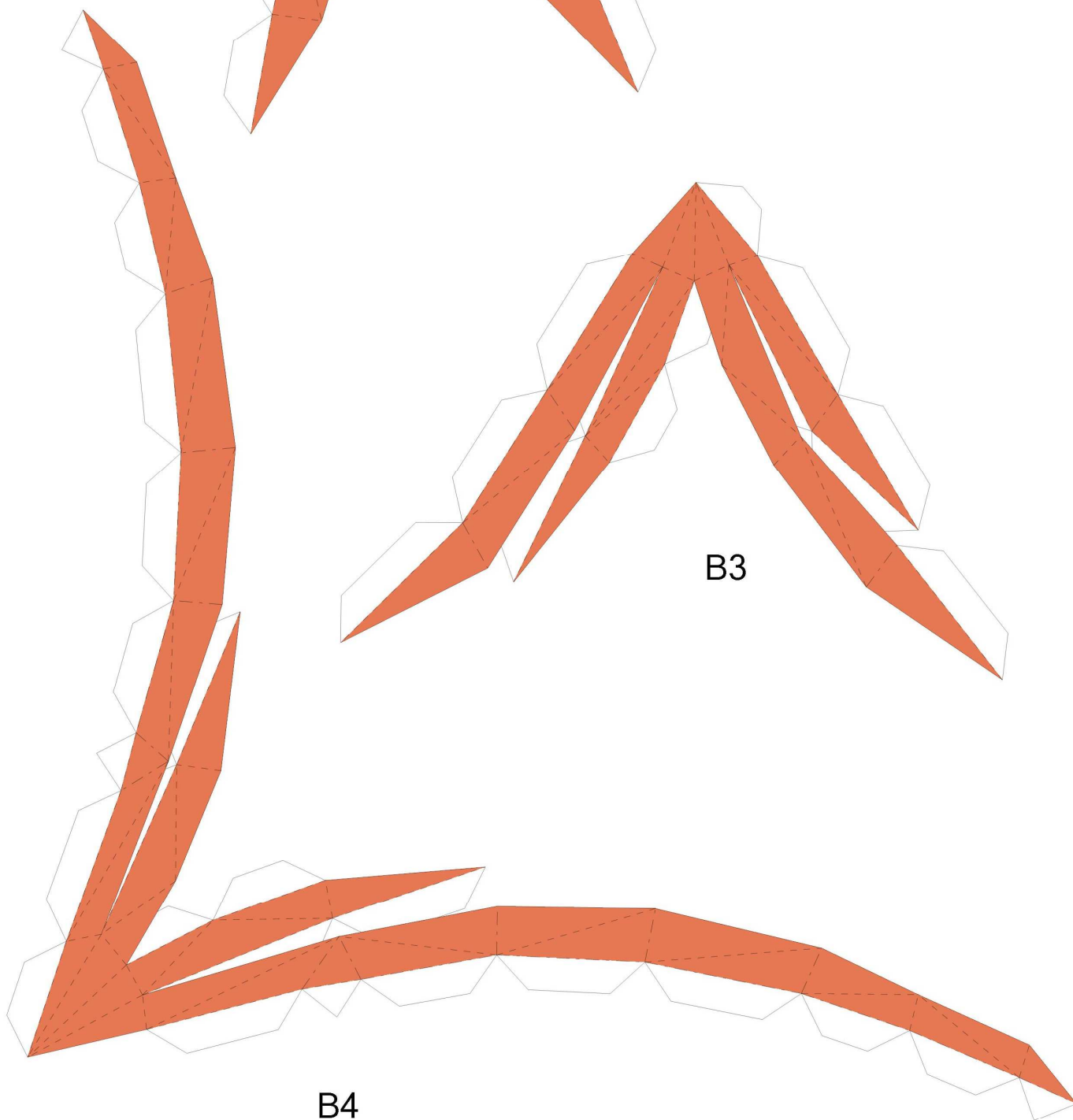
B2



A2



B3



B4